

An effect type system for modular distribution of dataflow programs

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- Providing a language-oriented solution for the design of **functionally distributed systems**

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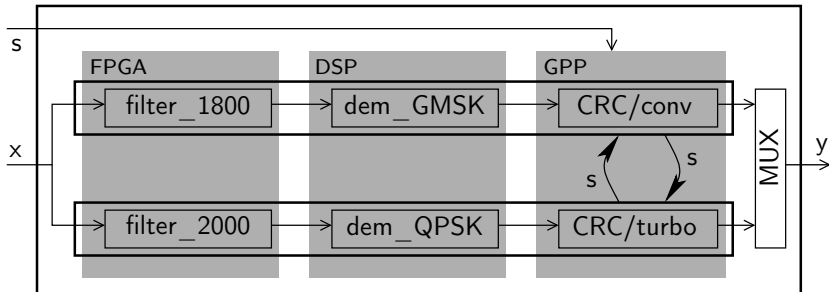
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- One function can involves several computing sites
⇒ separate design of closely related components, risks of inconsistencies of data.
- One computing resource can be involved in several functions
⇒ duplicated control jeopardizing the modularity.
- Performing **modular distribution** :
 - to avoid inlining everything
 - to allow, by mean of high-order features, dynamic reconfiguration of a site by another (by sending functions through channels)

Example

Multichannel reception system of a software-defined radio



Reception channel composed of three components:

- a pass-band filter implemented on a FPGA;
- a demodulator implemented on a DSP;
- further processing (e.g., error correction) on a general-purpose processor.

Distribution of synchronous dataflows programs

Principles

- Allowing the expression of the localization of computations:
do $y = f(x)$ at P ;
- inference of the localization of each value and computation from expressed ones: “coloration” of the program. (P. Caspi, A. Girault and D. Pilaud, 1999)

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- Allowing the expression of the localization of computations:
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Realisation

- Localization of a value \leftrightarrow spatial type of this value
- “coloration” \leftrightarrow type inference

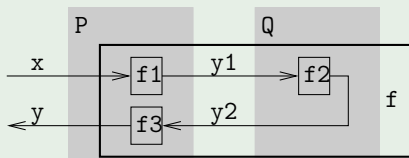
Spatial types: overview

Type and effect system (J.-P. Talpin and P. Jouvelot, 1992):

- Atomic values: the spatial type of a stream is the set of sites where this stream is present;
- functional values: spatial types of the form $s_i \dashv\langle S, T \rangle \dashv s_o$ where
 - s_i is the spatial type of the function's inputs;
 - s_o is the spatial type of the function's outputs;
 - S is the set of sites involved in the computation of the function (used for type inference: comprises every site of s_i , s_o and T);
 - T is a set of communication channels involved in the computation (used for distribution).

Example of spatial types

```
let node f(x) = y where
do y1 = f1(x) at P;
do y2 = f2(y1) at Q;
do y = f3(y2) at P
```



Assuming that f_1 , f_2 and f_3 are of spatial types

$\forall \alpha. \{\alpha\} \multimap (\{\alpha\}, \emptyset) \rightarrow \{\alpha\}$, within f :

- f_1 and f_3 get the spatial type $\{P\} \multimap (\{P\}, \emptyset) \rightarrow \{P\}$;
- f_2 gets the spatial type $\{Q\} \multimap (\{Q\}, \emptyset) \rightarrow \{Q\}$
- because of the presence of the two communications, f is finally of spatial type $\{P\} \multimap (\{P, Q\}, [c_1 : P \mapsto Q, c_2 : Q \mapsto P]) \rightarrow \{P\}$

SDR example

```
let node multichannel_sdr (x,s) = y where
  do p = gsm_or_umts(s) at GPP;
  match p with
  | Gsm ->
    do f = filter_bp_1800(x) at FPGA;
    do d = demod_GMSK(f) at DSP;
    do y = crc_conv(d) at GPP;
  | Umts ->
    do f = filter_bp_2000(x) at FPGA;
    do d = demod_QPSK(f) at DSP;
    do c = crc_conv(d) ; y = turbo_code(c) at GPP;
```

Architecture description

Architecture description: composed of site declarations as symbolic names, with encapsulation and links between sites.

```
site FPGA;  
site DSP;  
site GPP;  
link FPGA to DSP;  
link DSP to GPP;
```

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```

The architecture description defines two relations:

- a hierarchy relation $\prec_{\mathcal{R}}$: $L_1 \prec_{\mathcal{R}} L_2$ iff L_1 is a subsite of L_2
- a communication relation noted $\mapsto_{\mathcal{C}}$: $L_1 \mapsto_{\mathcal{C}} L_2$ iff there exists a communication link from L_1 to L_2 .

Spatial type expressions

$$\begin{aligned}
 H &::= [x_1 : \rho_1, \dots, x_n : \rho_n] \\
 \rho &::= \forall \alpha_1, \dots, \alpha_n. s \\
 s &::= S \mid s \multimap \langle S, T \rangle \rightarrow s \mid s \times s \\
 S &::= \{\ell_1, \dots, \ell_n\} \\
 \ell &::= L \mid \alpha \\
 T &::= [c_1 : L_1 \mapsto L'_1, \dots, c_n : L_n \mapsto L'_n]
 \end{aligned}$$

Judgments of the form $H \vdash e : s / S, T$: in the environment H , e is of “spatial type” s , and computing the expression e

- involves the set of sites S ;
- involves the set of named communication channels T .

Subtyping

Subtyping defines an order on spatial types (\prec) : an expression of type s can be used wherever a more general type s' is expected.

$$\frac{H \vdash e : s/S, T \quad T' \vdash s \prec s'}{H \vdash e : s'/S, T.T'}$$

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$$\frac{H \vdash e : s/S, T \quad T' \vdash s \prec s'}{H \vdash e : s'/S, T.T'}$$

Example: a value of spatial type S can be used as a value of any spatial type S' , subset of S .

$$\frac{S' \subset S}{\emptyset \vdash S \prec S'}$$

Subtyping and communications

Subtyping is used to handle typing of communicated values: if the set of communication links \mathcal{T} contains a link from L_1 to L_2 , then any value of spatial type $\{L_1\}$ can be used as a value of spatial type $\{L_1, L_2\}$.

$$\frac{L_1 \mapsto_c L_2}{c : L_1 \mapsto L_2 \vdash S \cup \{L_1\} \prec S \cup \{L_1, L_2\}}$$

Typing rules: localization

A `do D at L` declaration is typed by constraining the computation of the declaration `D` to involve at most the site `L` (or any of its subsites).

$$\frac{H \vdash D : H'/S, T \quad \forall L' \in S, L' \prec_{\mathcal{R}} L}{H \vdash \text{do } D \text{ at } L : H'/S, T}$$

Typing rules: control structures

A `match e with ...` declaration will be duplicated on every site involved in the declarations D_i : the expression e must be present on all these sites.

$$\frac{H \vdash e : S/S', T \quad H \vdash D_i : H_i/S_i, T_i \quad S = \bigcup_{i=1}^n S_i}{\text{match } e \text{ with}} \quad H \vdash \begin{array}{l} C_1 \rightarrow D_1 \\ \dots \\ C_n \rightarrow D_n \end{array} : H_1 \uplus \dots \uplus H_n / S \cup S', T.(T_1 \dots T_n)$$

Typing rules: node definitions and applications

Applications: channels are renamed so as to allow multiple instantiations.

$$\frac{
 \begin{array}{l}
 H \vdash e_1 : s_1 \dashv\langle S, T \rangle \rightarrow s_2/S_1, T_1 \\
 H \vdash e_2 : s_1/S_2, T_2 \\
 T' = T[c'_1/c_1, \dots, c'_n/c_n]
 \end{array}
 }{
 H \vdash e_1(e_2) : s_2/S_1 \cup S_2 \cup S, T_1.T_2.T'
 }$$

$$\frac{
 H, x : s \vdash e : s'/S, T
 }{
 H \vdash \text{let node } f(x) = e : [\text{gen}_H(s \dashv\langle S, T \rangle \rightarrow s')/f]/\emptyset, \emptyset
 }$$

Distribution

Principle

Definition of an operation of *projection*:

$$H \vdash D : H' / S, T \xRightarrow{L} D'$$

The declaration D , projected on the site L , results in a new declaration D'

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Communication channels used between two projected declarations are **added as inputs or outputs streams**

Projection of expressions (subtyping rules)

“Forgetting” a site results in the same expression:

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Using a channel c for communication between two sites results in the definition and use of a stream named as c .

$$\frac{L_1 \mapsto_c L_2}{c : L_1 \mapsto L_2 \vdash e : S \cup \{L_1\} \prec S \cup \{L_1, L_2\} \xRightarrow{L_1} c, c = e}$$

$$\frac{L_1 \mapsto_c L_2}{c : L_1 \mapsto L_2 \vdash e : S \cup \{L_1\} \prec S \cup \{L_1, L_2\} \xRightarrow{L_2} c}$$

Duplication of control structures

A match/with structure is duplicated on every site where needed:

$$\begin{array}{c}
 H \vdash e : S/S', T \xRightarrow{L} e', D \quad L \in S \\
 H \vdash D_i : H_i/S_i, T_i \xRightarrow{L} D'_i \quad S = \bigcup_{i=1}^n S_i \\
 \hline
 \boxed{
 \begin{array}{l}
 \text{match } e \text{ with} \\
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 \end{array}
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 \xRightarrow{L} D; \boxed{
 \begin{array}{l}
 \text{match } e' \text{ with} \\
 C_1 \rightarrow D'_1 \\
 \dots \\
 C_n \rightarrow D'_n
 \end{array}
 }
 \end{array}$$

Duplication of control structures

A match/with structure is duplicated on every site where needed:

$$\begin{array}{c}
 H \vdash e : S/S', T \xRightarrow{L} e', D \quad L \notin S \\
 H \vdash D_i : H_i/S_i, T_i \xRightarrow{L} D'_i \quad S = \bigcup_{i=1}^n S_i \\
 \hline
 H \vdash D; \boxed{\begin{array}{l} \text{match } e \text{ with} \\ C_1 \rightarrow D_1 \\ \dots \\ C_n \rightarrow D_n \end{array}} : H_1 \uplus \dots \uplus H_n / S \cup S', T.T_1 \dots T_n \\
 \xRightarrow{L} \emptyset
 \end{array}$$

Modular distribution: principle

Channel names, defined or used as streams in the body of a function, will be **added to the signature** of this function.

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This allows **multiple instantiations** of functions.

Distribution example: node distribution

```
site A;  
site B;  
let node f(x) = z where  
  do y = x + 1 at A;  
  do z = y + 2 at B
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```

spatial type of f : $\{A\} \dashv\!\!\dashv\!\!\{A, B\}, [c : A \mapsto B] \rightarrow \{B\}$

→ On A , c is added as an output:

```
let node f(x) = (d, c) where  
  y = x + 1;  
  c = y
```

Distribution example: node distribution

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site A;  
site B;  
let node f(x) = z where  
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```

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→ On B , c is added as an input:

```
let node f (x, c) = z where  
  z = c + 2
```


Distribution example: application

let node $g(x_1, x_2) = (y_1, y_2)$ where
 $y_1 = f(x_1);$
 $y_2 = f(x_2)$

spatial type of g :

$$\{A\} \times \{A\} \dashv \{A, B\}, \{c_1 : A \mapsto B, c_2 : A \mapsto B\} \dashv \{B\} \times \{B\}$$

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\Rightarrow use of *two distinct channels*: one for each application

Application: projection on A and B

- On A :
 - Channels c_1 and c_2 as **outputs** of f ;
 - c_1 and c_2 added as **outputs** of g

```
let node g (x1,x2) = (d,d,c1,c2) where
  d,c1 = f(x1);
  d,c2 = f(x2)
```

Application: projection on A and B

- On A :
 - Channels c_1 and c_2 as **outputs** of f ;
 - c_1 and c_2 added as **outputs** of g

let node $g(x_1, x_2) = (d, d, c_1, c_2)$ where
 $d, c_1 = f(x_1)$;
 $d, c_2 = f(x_2)$

- On B :
 - Channels c_1 and c_2 as **inputs** of f ;
 - c_1 and c_2 added as **inputs** of g

let node $g(x_1, x_2, c_1, c_2) = (y_1, y_2)$ where
 $y_1 = f(x_1, c_1)$;
 $y_2 = f(x_2, c_2)$

Application rule

Addition of outputs and inputs channels as output and input of the node:

$$\begin{array}{c}
 H \vdash e_1 : s_1 \dashv\langle S, T \rangle \rightarrow s_2/S_1, T_1 \xRightarrow{L} e'_1, D_1 \\
 H \vdash e_2 : s_1/S_2, T_2 \xRightarrow{L} e'_2, D_2 \\
 T' = T[c'_1/c_1, \dots, c'_n/c_n] \\
 [c_1^o, \dots, c_m^o] = [c \text{ appearing as channels whose source is L}] \\
 [c_1^i, \dots, c_p^i] = [c \text{ appearing as channels whose target is L}] \\
 \hline
 H \vdash e_1(e_2) : s_2/S_1 \cup S_2 \cup S, T_1.T_2.T' \\
 \xRightarrow{L} x, D_1; D_2; (x, c_1^o, \dots, c_m^o) = e'_1(e'_2, c_1^i, \dots, c_p^i)
 \end{array}$$

Node declaration

Addition of inputs and outputs channels in the signature:

$$\begin{array}{c}
 H, x : s \vdash e : s' / S, T \xRightarrow{L} e', D \\
 [c_1^o, \dots, c_m^o] = [c \text{ appearing as channels whose source is } L] \\
 [c_1^i, \dots, c_p^i] = [c \text{ appearing as channels whose target is } L] \\
 \hline
 H \vdash \boxed{\text{let node } f(x) \\
 = e} : [\text{gen}_H(s \langle S, T \rangle \rightarrow s') / f] / \emptyset, \emptyset \\
 \xRightarrow{L} \boxed{\text{let node } f(x, c_1^i, \dots, c_p^i) \\
 = \text{let } D \text{ in } (e, c_1^o, \dots, c_m^o)}
 \end{array}$$

Conclusion

- Contribution:
 - Proposal of a method for modular distribution of dataflow programs, expressed in a language extended with distribution primitives.

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- Contribution:
 - Proposal of a method for modular distribution of dataflow programs, expressed in a language extended with distribution primitives.
- Future work:
 - How to handle polymorphism ? (i.e., functions being computed anywhere): simple when such functions involves only one site, but with several sites ?
 - Finer architecture description: typed channels, . . .
 - Examination of higher-order dataflow programs distribution.
Goal: expression of dynamic reconfiguration of a site by sending functions through channels.

Thanks !...

Warning ! Appendix...

Typing rules (expressions)

$$\begin{array}{c}
 H \vdash i : s / \text{sites}(s), \emptyset \\
 \\
 \frac{s \leq H(x)}{H \vdash x : s / \text{sites}(s), \emptyset} \quad \frac{H \vdash e_1 : s_1 / S_1, T_1 \quad H \vdash e_2 : s_2 / S_2, T_2}{H \vdash e_1, e_2 : s_1 \times s_2 / S_1 \cup S_2, T_1 \cdot T_2} \\
 \\
 \frac{
 \begin{array}{c}
 H \vdash e_1 : s_1 \multimap \langle S, T \rangle \rightarrow s_2 / S_1, T_1 \\
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 T' = T[c'_1 / c_1, \dots, c'_n / c_n]
 \end{array}
 }{H \vdash e_1(e_2) : s_2 / S_1 \cup S_2 \cup S, T_1 \cdot T_2 \cdot T'} \\
 \\
 \frac{H \vdash D : H' / S_1, T_1 \quad H, H' \vdash e : s / S_2, T_2}{H \vdash \text{let } D \text{ in } e : s / S_1 \cup S_2, T_1 \cdot T_2}
 \end{array}$$

Typing rules (declarations)

$$\frac{H \vdash e : s/S, T}{H \vdash x = e : [s/x]/S, T}$$

$$\frac{H, H_2 \vdash D_1 : H_1/S_1, T_1 \quad H, H_1 \vdash D_2 : H_2/S_2, T_2}{H \vdash D_1; D_2 : H_1 \oplus H_2/S_1 \cup S_2, T_1.T_2}$$

$$\frac{H, x : s \vdash e : s'/S, T}{H \vdash \text{let node } f(x) = e : [\text{gen}_H(s \dashv \langle S, T \rangle \rightarrow s')/f]/\emptyset, \emptyset}$$

Projection of expressions

$$\frac{H \vdash e : s/S, T \quad T' \vdash e : s \prec s' \xRightarrow{L} e_2, D_2}{H \vdash e : s'/S, T.T' \xRightarrow{L} e_2, D_1; D_2}$$

Projection of expressions

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$$\frac{L \in \text{sites}(s)}{H \vdash i : s / \text{sites}(S), \emptyset \xRightarrow{L} i, \emptyset}$$

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$$\frac{H \vdash e_1 : s_1/S_1, T_1 \xrightarrow{L} e'_1, D_1 \quad H \vdash e_2 : s_2/S_2, T_2 \xrightarrow{L} e'_2, D_2}{H \vdash e_1, e_2 : s_1 \times s_2/S_1 \cup S_2, T_1.T_2 \xrightarrow{L} (e'_1, e'_2), D_1; D_2}$$

Projection of declarations

$$\frac{H \vdash e : s/S, T \xRightarrow{L} e', D \quad L \in S}{H \vdash x = e : [s/x]/S, T \xRightarrow{L} D; x = e'} \quad \frac{L \notin S}{H \vdash x = e : [s/x]/S, T \xRightarrow{L} \emptyset}$$

$$\frac{H \vdash D : H'/S, T \xRightarrow{L} D' \quad L \prec_{\mathcal{R}} L'}{H \vdash \text{do } D \text{ at } L' : H'/S, T \xRightarrow{L} D'}$$

$$\frac{H, H_2 \vdash D_1 : H_1/S_1, T_1 \xRightarrow{L} D'_1 \quad H, H_1 \vdash D_2 : H_2/S_2, T_2 \xRightarrow{L} D'_2}{H \vdash D_1; D_2 : H_1 \oplus H_2/S_1 \cup S_2, T_1 \oplus T_2 \xRightarrow{L} D'_1; D'_2}$$